# BLENDER MID TERM PROJECT

# (OPEN SOURCE GRAPHICS TOOLS)

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* CRICKET STADIUM

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## STEPS-

1. First of all I started with the default cube.
2. Using the cube I selected a array from modifier.
3. Then by rotating the cube I made a Circle.
4. Then by excruding and scaling I made chair shape on the cube.
5. Then I took another array from modifier. And then Applying scale on the second array and giving the count required value I made multiple chairs.
6. Then I edited the chair. I changed its color and its metallic property.
7. Then I colored the inner circle green.
8. Then I increased the wireframe thickness to give it a look like stairs between the chairs.
9. Then I made a pitch at center using knife tool.
10. Then I reduced the backside of cube to look like stand.
11. And for lights I used Area light. I set different angle for each and every light. And I used cylinder and cube to make light stand.